



Two Models of Digital Forensic Examination

May 21, 2009

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- **Background and Introduction**
- An existing model
- Analysis of the existing model
- A proposed alternative model
- Analysis of the alternative model
- Summary, conclusions, and further work



My background

- California Sciences Institute
 - 501(c)(3) non-profit California research and educational institution - WASC accreditation candidacy pending
 - Ph.D. Program in digital forensics (Fall 2009)
- Fred Cohen & Associates
 - Enterprise information protection consulting
 - Digital forensics (high fees – no guarantees)
- Fred Cohen – Digital forensics
 - POST certified instructor, FLETC instructor, books and book chapters, papers, testimony in Federal, State, and Local courts



Previous models

- Carrier and Gladyshev
 - Model the forensic analysis process in terms of consistency and inconsistency and introduce various time-related concepts
- Stallard and Levitt
 - Semantic integrity checking (consistency)
- My basic notion and approach
 - If we are going to make a science of digital forensics, we need to develop a physics and a theory for applying that physics
 - This paper is about a theoretical model



Basic notions of forensics

- The evidence is a set of traces
 - A “trace” is a “bag of bits”
 - Normally an ordered sequence
 - It is the result of some digital process
 - The question is: “What process?”
 - How do we find out?
 - How sure are we? Why are we this sure?
- The evidence is latent in nature and technical
 - You need tools to see it and experts to explain it
 - What tools, and how can you trust them?
 - What experts, and how credible are they?



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- A model of making decisions
 - About processing evidence in cases
 - Prioritizing resources based on likely outcomes
 - Modeling the legal process with the evidence
- The basic model
 - A legal requirement for a violation $L: \{I_1, \dots, I_n\} \rightarrow V$
 - Sets of evidence chains $E: \{E_1, \dots, E_o\}$ show L
 - Traces demonstrate evidence $T: \{t_1, \dots, t_n\} \rightarrow E$
 - Evidence has weights and they sum
 - Enough weight and you exceed the V threshold



How a case is made

- Previous cases provide precedent
 - Necessary evidence chains to get a conviction
- Investigation takes resources
 - Desire to minimize resources per conviction
- Figure out how to spend resources
 - Identify $T \rightarrow E \rightarrow V$ and costs for each $t \in T$
 - Order investigation to find $t \in T$ for minimum cost
 - Go one step through E at a time
 - Since refutation cuts E , stop when E is cut
 - If cost effective, try alternative E s



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Kwan's optimization approach

- Problems include, without limit:
 - E is a POset
 - No method for evaluating costs or thresholds
 - Cost of a node in the POset has rewards for all Posets passing through the node
 - If a node is refuted, it cuts all Posets passing through it
 - Different valuation models produce different ordering of nodes for optimization
 - The method being used potentially leads to gaming of the system for the criminals
 - Clever criminals can optimize their activities to defeat prosecution (others get caught first)

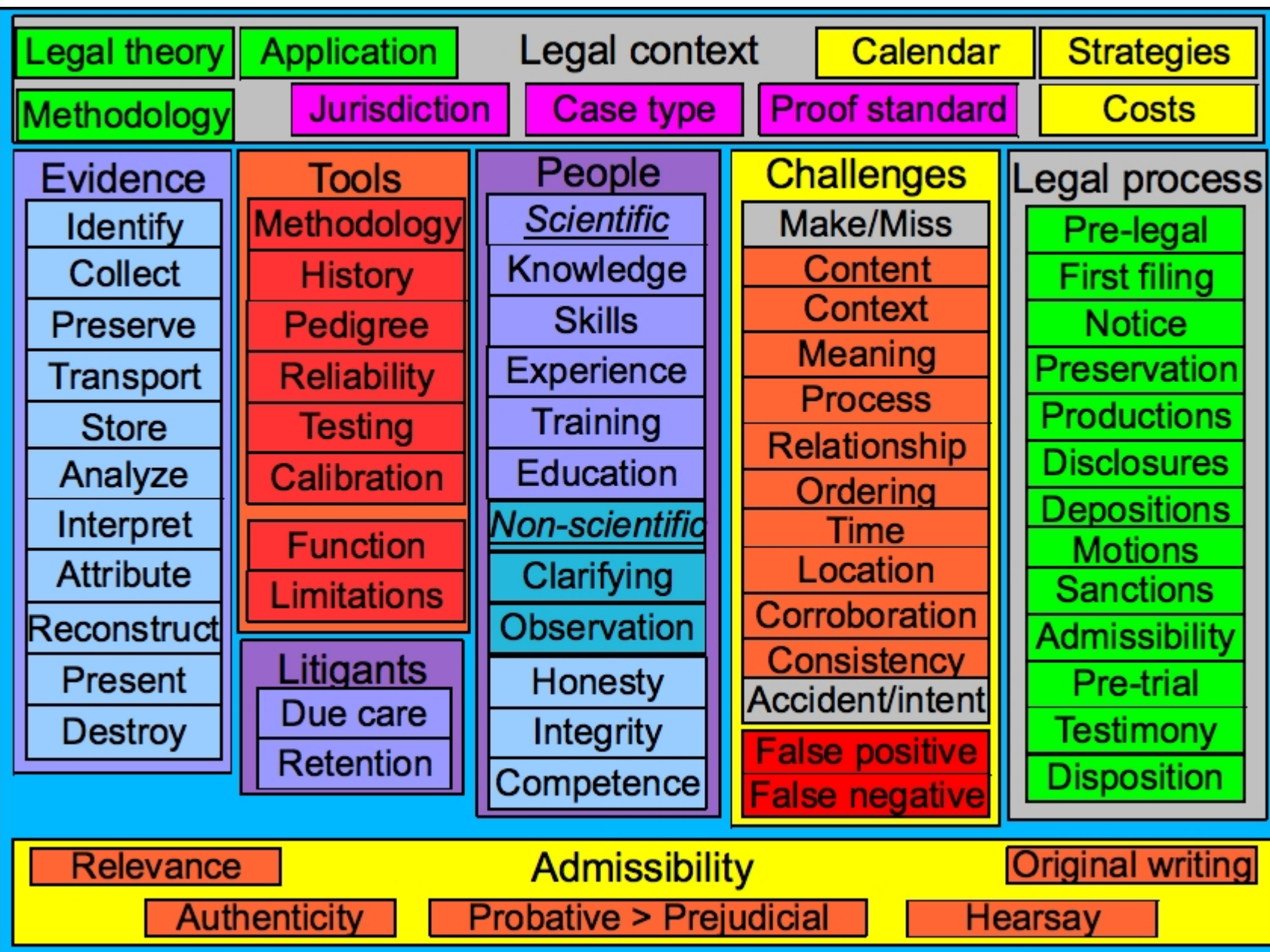


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The context of the new model

Drill down
at
<http://all.net/>





The new model

- Laws: $L:\{l_1, \dots, l_n\}$, $R:\{r_1, \dots, r_m\}$, $L \times R \rightarrow [F|T]$
- Violations: $V:L \times R \rightarrow [-1 \dots 0 \dots 1]$
- Hypothesized claims: $H=\{H_1, \dots, H_n\}$, $H \subset V$
- Events: $E: \{e_1, \dots, e_o\}$
 - Filings, statements, etc. non DFE
- Traces: $T:(t_1, \dots, t_q)$ {all subsequences of T}
 - All subsets of the bag of bits
- Trace (internal) consistency: $C:T \times T \rightarrow [-1 \dots 1]$
- Demonstration consistency: $D:T \times E^* \rightarrow [-1 \dots 1]$



New model (continued)

- $P:\{p_1, \dots, p_n\}, \forall p \in P, p \rightarrow \{c \in C, d \in D, c \notin C, d \notin D\}$
 - The forensic procedures confirm or refute type C and type D consistency
- Resources $R:(T, \$, C, E)$
 - Time, Money, Capabilities, and Expertise
- The Schedule $S:(s_1, s_2, \dots), \forall s \in S,$
- $s:(l \in L, r \in R, h \in H, e \in E, t \in T, c \in C, d \in D, p \in P, r \in R, t, t')$
 - The schedule is a sequence of spans of time in which laws, relations, hypotheses, events, traces, type C and D consistency and inconsistency, forensic procedures, and resources apply.



Example: an email extract

From: [redacted] Fri, 15 May 2009 02:39:41 [redacted]
Return-path: <svein@willassen.no>
Received: from smtpin126-bge351000 ([10.150.68.126])
by ms283.mac.com (Sun Java(tm) System Messaging Server 6.3-7.04 (built Sep 26
2009; 64bit)) with ESMTP id <0KJP00J852A8S8J0@ms283.mac.com> for
dr.cohen@mac.com, Fri, 15 May 2009 09:39:41 -0700 (PDT)
Original-recipient: rfc822;dr.cohen@mac.com
Received: from mail-bw0-f162.google.com ([209.85.218.162])
by smtpin126.mac.com (Sun Java(tm) System Messaging Server 6.3-8.01 (built Dec
16 2008; 32bit)) with ESMTP id <0KJP0018P29JIHD0@smtpin126.mac.com> for
dr.cohen@mac.com (ORCPT dr.cohen@mac.com); Fri,
15 May 2009 09:39:41 -0700 (PDT)
X-Brightmail-Tracker: AAAAAA==
~~Received: by mail-bw0-f162.google.com with SMTP id 6so3067145bwz.30 for
<dr.cohen@mac.com>; Fri, 15 May 2009 09:39:41 -0700 (PDT)~~
MIME-version: 1.0
Received: by 10.204.57.138 with SMTP id c10mr3481822bkh.56.1242405581619; Fri,
15 May 2009 09:39:41 -0700 (PDT)
In-reply-to: <C93BF973-C2E2-4CA7-B77B-EB48283A4028@mac.com>
Date: Fri, 15 May 2009 18:39:41 +0200
Message-id: <2e67f5b00905150939r2e34c9d9n96688c4ac7f5ea98@mail.gmail.com>
Subject: Re: A question on your dissertation and an experiment to try
From: Svein Yngvar Willassen <svein@willassen.no>
To: Cohen Fred <dr.cohen@mac.com>
Content-type: text/plain; charset=UTF-8
Content-transfer-encoding: quoted-printable

- An email header
- Asserted as:

- Original writing

- Received in New Jersey

Type C [redacted]

- Type D [green]



What's the problem?

- Type C problems identified (so far)
 - “From “ separator ???@??? and date format
 - “From “ offset from last Received (False+)
 - Received: times in the same second (how fast?)
 - Gmail message-ID but emitted from non-gmail account (passes through Google later – Google added AFTER earlier “Received:”?)
 - Message server built after Message Received!
 - Server versions inverted w.r.t. Build time stamps
- Type D problems identified (so far)
 - Received in NJ inconsistent with all time zones
- Lots of traces extracted from the original trace



This is only the beginning

- Which if these are actually spoliation?
 - And how do we tell?
- How many more traces are there?
 - In this specific sequence?
 - Are there other sequences?
 - How about cross-sequence C consistency?
- How do these relate to other events?
 - Version numbers of servers and dates and times
 - Anchor events tying down other facets
 - Character sets available on machines at times
- Where does it end?



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The size of the space

- L is finite, and defined by the specific laws.
- R is usually expressible as a combinational logic expression, with metric thresholds.
- H is unlimited in possible makeup, but H is defined by documents, not very alterable and time limited by the schedule.
- E can be very large, but in most cases it is a few hundred to a few thousand asserted events including statements by the parties in depositions, testimony, and so forth.



Size of the space (continued)

- More sizes
 - T is the size of all sets of all states
 - In a particular matter, T is the available traces
 - For m bits of traces, $|T| = \sum (m!n) 2^n$ for $n=1$ to m
 - 64 bit trace $\rightarrow 3 \cdot 10^{31}$ possible actual traces
 - C is $|T|^2$
 - 64 bit trace $\rightarrow 10^{63}$
 - D is $|T| \cdot |\text{power set of E}|$
- Exhausting C or D is infeasible for any real case
 - Exhausting consistency checks is infeasible
 - What is a “thorough” job?



Forensic procedures

- P is the size of all instruction sequences executed on all subsets of T and E
- |Instruction set|^{number of instructions executed}
 - 100 instruction instruction set
 - 10^9 instructions per second for 1 second
 - $|P| \approx 1$ followed by 10^{18} 0's.
- |P| in reality is – perhaps 10^3 - 10^4 ?
 - scientific methodology properly applied
 - executed by tools that have been tested, calibrated, demonstrated to be reliable
 - Applied by suitable experts



Resources and schedule

- R and S constrain process
 - Time limits→limited P and exploration of C/D
 - Money limits→limited P, time, capabilities, expertise
 - Capabilities limit→limited P
 - Expertise limits→limited P
- S changes with time and situation
 - The sands literally shift underneath you
 - No analytical methods are available to optimize at this level of complexity
 - Game theory doesn't come close to it
 - The skill of the participants rules the day



Returning to the example

- How many more traces are there?
 - We now know the answer – and it hurts!
- How many more procedures may there be?
 - An enormous number in total – but which are probative and how reliable are they?
 - We don't even know how many more there may be for a single email header!
- How do we test the reliability of the apparent inconsistencies?
 - We need an experimental base and samples and lots of procedures to test



More on the example

- Resources are constrained – even for this email
 - How do we find out about the Message-ID field in context of other similar fields?
 - How do we identify the source of the version number/time inversion problem?
 - We haven't even looked up the IP addresses vs. host names and time zones
 - What about the internal ESMTP IDs? Are they in proper sequence?
 - Is Google really adding GMAIL Message-IDs to all non ID'd messages?
 - Is the originator on a 10-net using the proper ...



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Summary

- Earlier models are less comprehensive
 - The new model is more so
 - Optimization in previous models was problematic – but this one is no better
- The present model
 - Clearly shows complexity challenges with traces and examination of traces
 - Shows the size of the problem space for what it is and dispels any notions of “comprehensive”
 - Brings a notion of how to apply redundancy to understanding trace and event consistency
 - Introduces type C and D consistency



Summary

- Procedures are extremely limited today
 - Major effort is needed to create and test new procedures for types C and D consistency
 - Understanding the class of P seems important
- Resource limits and schedule
 - The notion of resource limits and schedule introduce a more complex and more realistic optimization arena
 - Many new challenges appear to be put forth by this model and its potential application
 - Game theory appears to be too weak for this class of problems – at least as it exists today



Conclusions

- We have the start of a scientific methodology
 - We now know that being “comprehensive” or “thorough” in examination of DFE is infeasible
 - We now know why this is so, and why it will likely remain infeasible for quite some time
 - We now have a theoretical model for developing metrics associated with examination
 - We have a basis for identifying complexity issues with forensic procedures
 - We can use the model along with complexity analysis to allocate resources within schedules
- But it's only a start



- A model is only a model
 - The development of the science of DFE examination is in its infancy
 - We need a well defined and accepted physics
 - We need to develop systematic and scientific procedures for type C and D consistency
 - We need clarity around the methodology and its proper application
 - We need to start to do complexity analysis to understand what is and is not feasible
- But without a model, we grope in the dark



Thank You



<http://calsci.org/> - calsci at calsci.org

<http://all.net/> - fc at all.net



Further Reading

- R. Overill, M. Kwan, K. Chow, P. Lai, and F. Law, "A Cost-Effective Forensic Investigation Model", IFIP WG 11.9, International Conference on Digital Forensics, Jan 25-27, 2009.
- F. Cohen, "Challenges to Digital Forensic Evidence", ASP Press, 2008 ISBN#1-878109-41-3
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- M Kwan, K P Chow, F Law & P Lai, Reasoning About Evidence Using Bayesian Networks, Advances in Digital Forensics IV, 2008, pp.141-155.
- F. Cohen, "Digital Forensic Evidence Examination", ASP Press, 2009, ISBN#1-878109-44-8.
- T. Stallard and K. Levitt, "Automated Analysis for Digital Forensic Science: Semantic Integrity Checking", ACSAC-2003